

Samuel Li

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Educational Background

University of Texas at Austin 3.89/4.0 Human Computer Interaction 09/2023-2025
Beijing University of Technology 3.92/4.0 Product Design 09/2018-07/2022

Experience

05/2024-08/2024 · Dell Technologies · Graduate Design Intern

- Conducting user interviews on Dell cloud and local server customer use cases;
- Used ExperienceDesignGroup 1000+ researches to design AI chatbot demo with RAG;
- Delivered a AI prototype for UX internal materials using Figma and python.

05/2022-05/2023 · the Future Laboratory, Tsinghua University · Design Intern

<https://thfl.tsinghua.edu.cn/en/kxyj/zxjg/zsxxsys/index.htm>

- Used C# to create 50+ prototypes on Unity engine for screen based systems;
- Using sketch and Figma to create end-to-end user flows, both low and high fidelity.

06/2021-09/2021 · iQIYI (Stock code IQ, NASDAQ) · Design Intern

- Collaborated with product managers, researchers, UX writers, and engineers on the redesign of web-based software and iOS application; helped to build the information architecture.

Publication & Award

- **07/2022 Spark Design Award 2022 spring Student-Shortlisted**
- 03/2024 Designing Child-Centric AI Learning Environments: Insights from LLMEnhanced Creative Project-Based Learning—IJHCS
- 09/2023 “Collaborative Catalysts: A Framework for Creative Interdisciplinary Design Workshop” Accepted by the tenth Congress of the International Association of Societies of Design Research., IASDR 2023

Skills

Carbon Design System, Figma, Github, Framer, Adobe Creative Suite, C#, HTML, Python, A/B Test, Wire-framing, Information Architecture, Design Research, Sketch, 3D Rendering, Micro-animations, Data visualization, Teamwork, Design Thinking, System Thinking

Interests

- 09/2023 Texas Rowing Crew